



JIM NED HIGH SCHOOL

ADVANCED ANIMATION 2014–2015

Teacher: Mindy Shaw
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Tutoring Hours: M-F, 7:55-8:15 and 3:40-3:55
Conference Hours: M-F, 2:47-3:37

Course Description: Careers in animation span all aspects of motion graphics. Within this context, in addition to developing advanced knowledge and skills needed for success in the Arts, Audio/Video Technology, and Communications career cluster, students will be expected to create two- and three-dimensional animations. The instruction also assists students seeking careers in the Animation/CAD Industry.

***Independent Study course using Digital Tutors and Autodesk.**

Software: Advanced 3D Software (Maya, 3DMax, Cinema, Mudbox, etc.)

Credit: 1 high school credit

Prerequisites: This course is recommended for students in Grades 11-12. Prerequisite: Animation.

Course Objectives: Upon completion of this course the student should be able to:

1. The student applies academic knowledge and skills in animation projects.
2. The student applies professional communications strategies.
3. The student understands and examines problem-solving methods. The student is expected to employ critical-thinking and interpersonal skills independently and in teams to solve problems.
4. The student applies leadership characteristics to student leadership and professional development activities.
5. The student applies ethical decision making and complies with laws regarding use of technology in animation.
6. The student develops employability characteristics.
7. The student applies advanced technical skills for efficiency. The student is expected to employ planning and time-management skills to complete work tasks.
8. The student develops an advanced technical understanding of animation.

Grading Policy: Grade calculation will be determined by the following weighting convention:

Daily Work/ Work Ethic 100%

Attendance Policy:

In the case of excused absences, the student will receive one day for each day absent to complete any missed work. In the case of unexcused absences, the assignment/acceptance of make-up work will be completed in a timely manner and to be discussed with the teacher.

Academic Integrity: Any student caught cheating will receive a grade of zero on the assignment, without opportunity to resubmit. Additional administrative disciplinary action may occur, per school policy.



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Student Technology Use in Classroom: The student will not email, text, or otherwise use a digital/cellular device unless requested to do so by the teacher. Furthermore, if a student possesses a digital/cellular device, it must be silenced and not visible.

Student Conduct:

- ✓ Regular and on-time attendance is critical to success in this class.
- ✓ You need a positive attitude, a good work ethic and a willingness to push yourself into new areas of your own creativity!
- ✓ You are responsible for your actions at all time. Do not touch things you are not working on. Others may have work in process.
- ✓ If you get it out, put it away. If you mess it up, clean it up.
- ✓ Keep your computer clean – keyboard, CPU, screen and desk.
- ✓ Take care of the things you are working with. Equipment is state of the art and expensive. If there are problems, you need to report it immediately!
- ✓ Save your files on the computers “c” drive.
- ✓ NO food or drinks allowed in the computer lab.
- ✓ Print one time only – screen proof your work BEFORE you print it.
- ✓ Do not alter any computer settings other than desktop.
- ✓ You are responsible for the information placed on your computer – report any problems.
- ✓ Uphold the District Acceptable Use Policy
- ✓ Most importantly – Treat others as you would like to be treated
- ✓ Independent Study – use your time wisely
- ✓ Do your Best! Work Hard! Have Fun!

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Changes to the Syllabus: The course schedule and procedures in this syllabus are subject to change if deemed appropriate by the instructor.